

## 1 Review

**Linear algebra review.** For  $y = Ax$ , we have  $y_i = \langle a_i, x \rangle$ , where  $A \in R^{n \times d}$  and  $x \in R^{d \times 1}$

Recall the following formulation of Bernstein's inequality:

**Theorem 1** (Bernstein's inequality). *Let  $y_1, \dots, y_n \in [-M, M]$  be independent random variables and let  $y = y_1 + \dots + y_n$  have mean  $\mu$  and variance  $\sigma^2$ . Then for any  $t \geq 0$ , we have:*

$$\Pr[|y - \mu| \geq t] \leq 2e^{-\frac{t^2}{2\sigma^2 + \frac{4}{3}Mt}}$$

**Coreset construction and sampling.** Importance sampling only  $O\left(\frac{1}{\varepsilon^2}\right)$  samples to achieve  $(1 + \varepsilon)$ -approximation to  $\text{Cost}(X, C)$ .

To handle all possible sets of  $k$  centers:

- Need to sample each point  $x$  with probability  $\max_C \frac{\text{Cost}(x, C)}{\text{Cost}(X, C)}$  instead of  $\frac{\text{Cost}(x, C)}{\text{Cost}(X, C)}$
- Need to union bound over a net of all possible sets of  $k$  centers, where Net with size  $\left(\frac{n\Delta}{\varepsilon}\right)^{O(kd)}$

## 2 Subspace Embedding

**Definition** (Subspace embedding). Given matrix  $A \in R^{n \times d}$ , a *subspace embedding* is a matrix  $M \in R^{m \times d}$ , with  $m \ll n$ , such that for every  $x \in \mathbb{R}^d$ , we have:

$$(1 - \varepsilon)\|Ax\|_2 \leq \|Mx\|_2 \leq (1 + \varepsilon)\|Ax\|_2.$$

**Claim 1.** Subspace embeddings can be used to approximately solve linear regression

Recall that a regression is to find  $x$  that minimize  $\|Ax - b\|_2$

We show how to utilize subspace embedding to solve approximate regression. Observe that we can set  $B$  to be equal to the matrix  $A$  concatenated with the column vector  $b$ , and append  $-1$  to the last row of  $x$ .

i.e.  $B = [A \mid b]$ ,  $y = \begin{bmatrix} x \\ -1 \end{bmatrix}$ , so  $By = Ax - b$ .

By computing a subspace embedding for  $B$ , we have  $M \in \mathbb{R}^{m \times d}$ , where for every  $y$  we have

$$(1 - \varepsilon)\|By\|_2 \leq \|My\|_2 \leq (1 + \varepsilon)\|By\|_2.$$

Then we use solve approximate regression by solving the regression problem given  $M$  and  $b$ , so that the answer is a  $\varepsilon$ -approximation by the guarantee of the subspace sampling problem (for every  $y$  we have  $(1 - \varepsilon)\|By\|_2 \leq \|My\|_2 \leq (1 + \varepsilon)\|By\|_2$ ).

## 2.1 Intuition of using subspace embedding to solve approximate regression problem

One can solve the regression problem by computing  $x$  as  $A^\dagger b$ . However, since  $A \in \mathbb{R}^{n \times d}$  and  $b \in \mathbb{R}^{d \times 1}$ , it takes time  $\Theta(nd^2)$  using naive matrix multiplication. Whereas subspace embedding gives a matrix  $M \in \mathbb{R}^{m \times d}$ , where  $m \ll n$ , the time complexity is reduced to  $\Theta(md^2)$ .

## 2.2 Solving subspace embedding:

Consider a fixed  $x \in \mathbb{R}^d$ , which induces cost  $\|Ax\|_2^2$ . We intend to find matrix  $M \in \mathbb{R}^{m \times d}$ , with  $m \ll n$ , s.t for every  $x \in \mathbb{R}^d$ ,

$$(1 - \varepsilon)\|Ax\|_2 \leq \|Mx\|_2 \leq (1 + \varepsilon)\|Ax\|_2.$$

**Uniform sampling.** In a simple case: Suppose all rows induce the same cost  $\langle a_1, x \rangle^2, \langle a_2, x \rangle^2, \dots, \langle a_n, x \rangle^2$ . Then we can use uniform sampling, each row will be sampled by a probability of  $p = \Theta\left(\frac{1}{n}\right)$ . And the expected number of samples are  $np = \Theta(1)$ , which is only a constant number of samples. However, if we consider all rows have cost between 1 and  $n$  and suppose each row  $i$  is still sampled with the same probability, i.e.,  $p_i = p$ , then by Bernstein's equality, we might need  $\frac{2n^2}{p} \approx \frac{\|Ax\|_2^2}{2}$  and  $\|Ax\|_2^2$  can be as small as  $n$ . Thus we need  $p \approx 1$ , so we sample approximately  $\Theta(n)$  rows.

**Coreset construction and sampling.** Importance sampling only needs  $M$  to have  $O\left(\frac{1}{\varepsilon^2}\right)$  rows to achieve  $(1 + \varepsilon)$ -approximation to  $\|Ax\|_2^2$   
However to handle all possible  $x \in \mathbb{R}^d$ :

- Need to sample row  $a_i$  with probability  $\max_{x \in \mathbb{R}^d} \frac{\langle a_i, x \rangle^2}{\|Ax\|_2^2}$  instead of just  $\frac{\langle a_i, x \rangle^2}{\|Ax\|_2^2}$
- Need to union bound over all  $x \in \mathbb{R}^d$

**Leverage scores** Intuition: how unique a row is  $\ell_i = \max_{x \in \mathbb{R}^d} \frac{\langle a_i, x \rangle^2}{\|Ax\|_2^2}$  is the leverage score of row  $a_i$  in  $A$ .

**Example 1.** E.g., For  $A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}$ :

- If we take  $x = (1, -1)$  then  $\ell_1 = 1$  (row 1 contributes all, so we must pick row 1)
- If we take  $x = (0, 1)$  then  $\ell_2 = 1$

It is known that  $\ell_i = a_i(A^\top A)^{-1}a_i^\top$ , so that  $\sum \ell_i = d$ , we expect to sample  $d$  rows, where  $d \ll n$ .