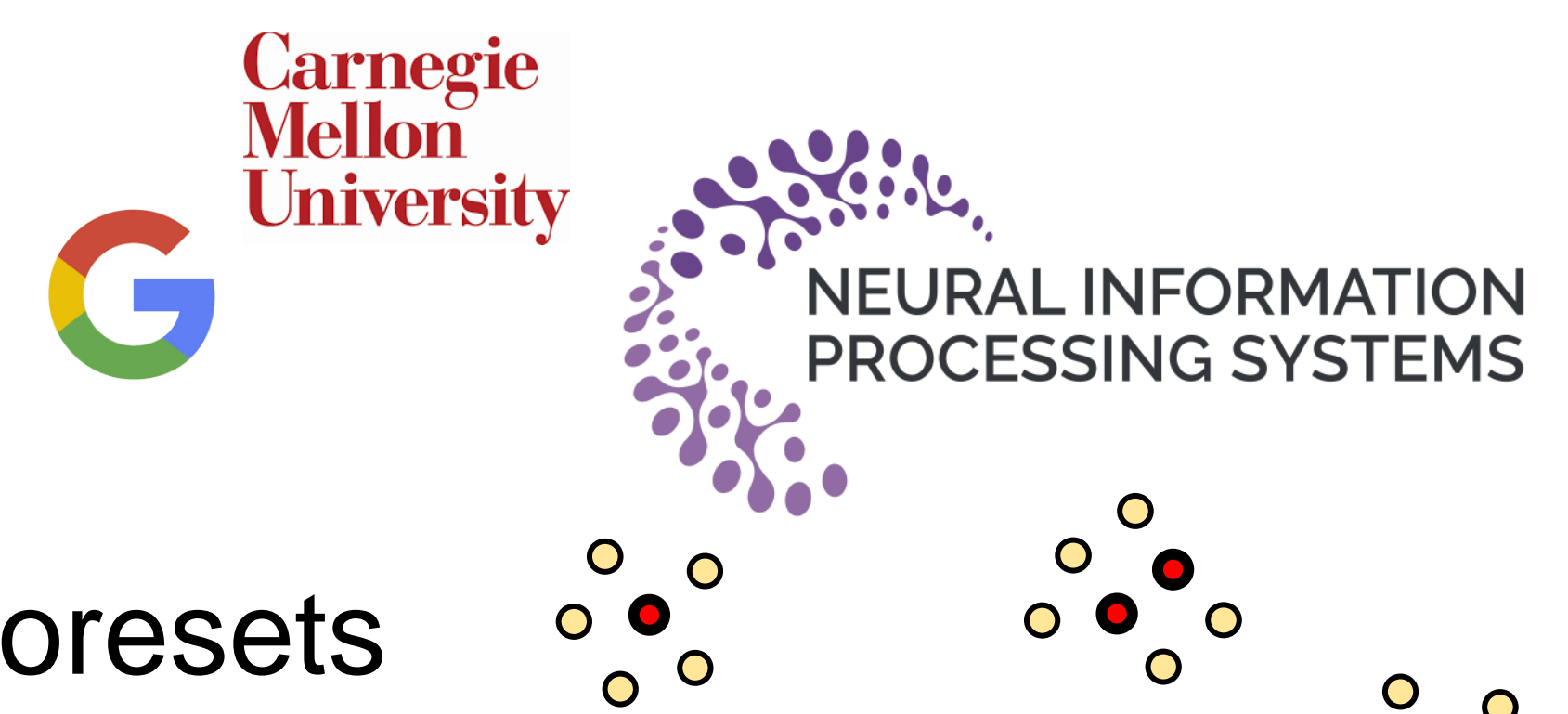


# Near-Optimal $k$ -Clustering in the Sliding Window Model

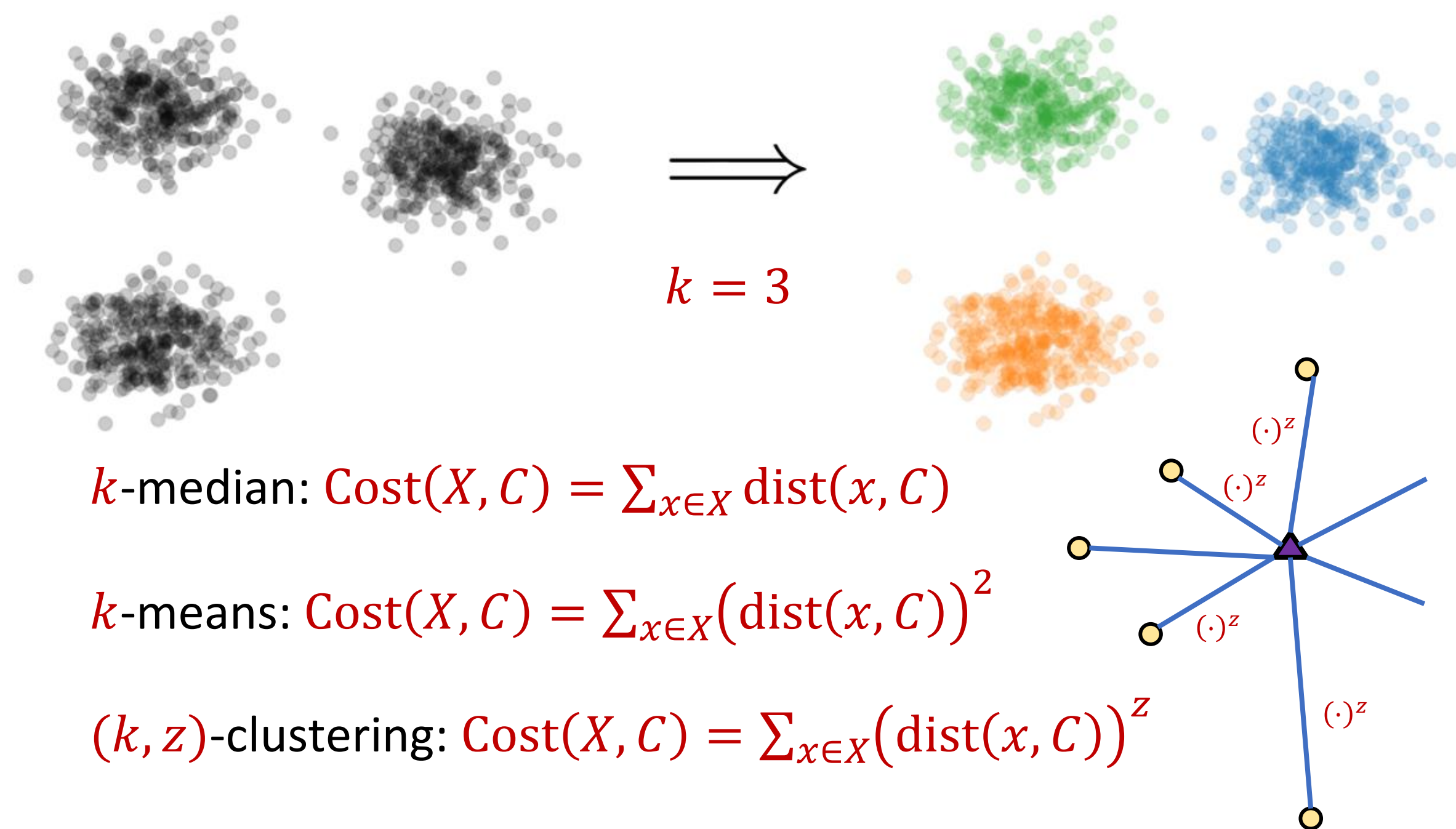
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## $k$ -Clustering

**Goal:** Given input dataset  $X$ , partition  $X$  so that “similar” points are in the same cluster and “different” points are in different clusters

There can be at most  $k$  different clusters



**Goal:** Find a set  $C$  of  $k$  centers that achieves a  $(1 + \epsilon)$ -approximation to

$$\min_{C:|C|\leq k} \text{Cost}(X, C) = \min_{C:|C|\leq k} \sum_{x \in X} (\text{dist}(x, C))^z$$

## Sliding Window Model

**Input:** Elements of an underlying data set  $S$ , which arrives sequentially

**Output:** Evaluation (or approximation) of a given function

**Goal:** Use space *sublinear* in the size  $m$  of the input  $S$

**Sliding Window:** “Only the  $m$  most recent updates form the underlying data set  $S$ ”

1 0 1 1 1 0 0 1 1 0

## Related Literature

Reference	Accuracy	Space	Setting
[BDMO03]	$2^{O(1/\epsilon)}$	$O\left(\frac{k}{\epsilon^4} W^{2\epsilon} \log^2 W\right)$	$k$ -median, $\epsilon \in (0, \frac{1}{2})$
[BLLM16]	$C > 2$	$O(k^3 \log^6 W)$	$k$ -median and $k$ -means
[ELVZ17]	$C > 2^{14}$	$k \text{ polylog}(W, \Delta)$	$(k, z)$ -clustering
[EMMZ22]	$(1 + \epsilon)$	$\frac{(kd+d^{Cz})}{\epsilon^3} \text{polylog}\left(W, \Delta, \frac{1}{\epsilon}\right)$ , $C \geq 7$	$(k, z)$ -clustering
Our work	$(1 + \epsilon)$	$\frac{k}{\min(\epsilon^4, \epsilon^{2+z})} \text{polylog}\frac{n\Delta}{\epsilon}$	$(k, z)$ -clustering

Table 1: Summary of  $(k, z)$ -clustering results in the sliding window model for input points in  $[\Delta]^d$  on a window of size  $W$

## Our Results

**Theorem:** There exists an algorithm that samples  $\frac{k}{\min(\epsilon^4, \epsilon^{2+z})} \text{polylog}\frac{n\Delta}{\epsilon}$  points and with high probability, outputs a  $(1 + \epsilon)$ -approximation to  $(k, z)$ -clustering for the Euclidean distance on  $[\Delta]^d$  in the sliding window model

**Theorem:** There exists an algorithm that samples  $\frac{k}{\min(\epsilon^4, \epsilon^{2+z})} \text{polylog}\frac{n\Delta}{\epsilon}$  points and with high probability, outputs a  $(1 + \epsilon)$ -coreset to  $(k, z)$ -clustering on  $[\Delta]^d$  in the sliding window model

**Theorem:** There exists an algorithm that samples  $\frac{k}{\min(\epsilon^4, \epsilon^{2+z})} \text{polylog}\frac{n\Delta}{\epsilon}$  points and with high probability, outputs a  $(1 + \epsilon)$ -online coreset to  $(k, z)$ -clustering on  $[\Delta]^d$

**Theorem:** Let  $\epsilon \in (0, 1)$ . For sufficiently large  $n, d$ , and  $\Delta$ , there exists a  $X \subset [\Delta]^d$  of  $n$  points such that any  $(1 + \epsilon)$ -online coreset for  $k$ -means clustering on  $X$  requires  $\Omega\left(\frac{k}{\epsilon^2} \log n\right)$  points

**Note:** Last theorem provides a separation from the offline setting, i.e., [CLSS22]

## References

- [Mey01] Adam Meyerson. Online facility location. FOCS 2001
- [CLSS22] Vincent Cohen-Addad, Kasper Green Larsen, David Saulpic, and Chris Schwiegelshohn. Towards optimal lower bounds for  $k$ -median and  $k$ -means coresets. STOC 2022
- [BDMO03] Brian Babcock, Mayur Datar, Rajeev Motwani, and Liadan O’Callaghan. Maintaining variance and  $k$ -medians over data stream windows. PODS 2003
- [BLLM16] Vladimir Braverman, Harry Lang, Keith Levin, and Morteza Monemizadeh. Clustering problems on sliding windows. SODA 2016
- [ELVZ17] Alessandro Epasto, Silvio Lattanzi, Sergei Vassilvitskii, and Morteza Zadimoghaddam. Submodular optimization over sliding windows. WWW 2017
- [EMMZ22] Alessandro Epasto, Mohammad Mahdian, Vahab S. Mirrokni, and Peilin Zhong. Improved sliding window algorithms for clustering and coverage via bucketing-based sketches. SODA 2022

## Coresets

Subset  $X'$  of representative points of  $X$  for a specific clustering objective

$\text{Cost}(X, C) \approx \text{Cost}(X', C)$  for all sets  $C$  with  $|C| = k$

Given a set  $X$  and an accuracy parameter  $\epsilon > 0$ , we say a set  $X'$  with weight function  $w$  is an  $(1 + \epsilon)$ -multiplicative coreset for a cost function  $\text{Cost}$ , if for all queries  $C$  with  $|C| \leq k$ , we have

$$(1 - \epsilon)\text{Cost}(X, C) \leq \text{Cost}(X', C, w) \leq (1 + \epsilon)\text{Cost}(X, C)$$

## Intuition

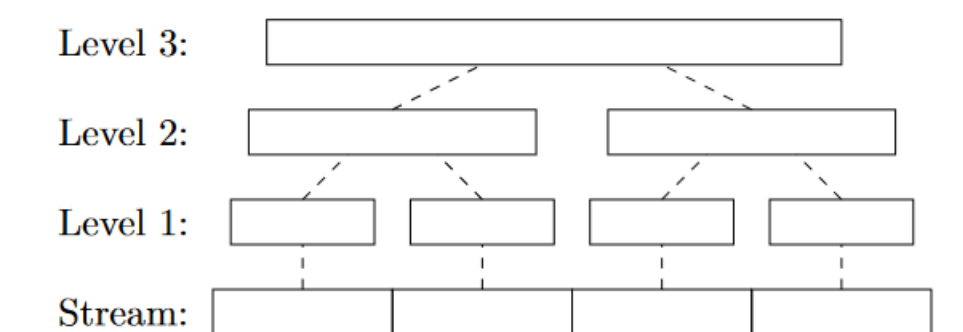


Fig. 1: Merge and reduce framework on a stream of length  $n$ . The coresets at level 1 are the entire blocks. The coresets at level  $i$  for  $i > 1$  are each  $(1 + O(\frac{\epsilon}{2 \log n}))$ -coresets of the coresets at their children nodes in level  $i - 1$ .

- **Online Coreset:** Data structure that not only approximately preserves the cost of the data stream, but also the costs of all prefixes of the data stream
- We show there exists an online coreset using the Meyerson sketch [Mey01] and an independent sampling version of known coresets, e.g., [CLSS22]
- Run the online coreset *in reverse* at each time

## Empirical Evaluations

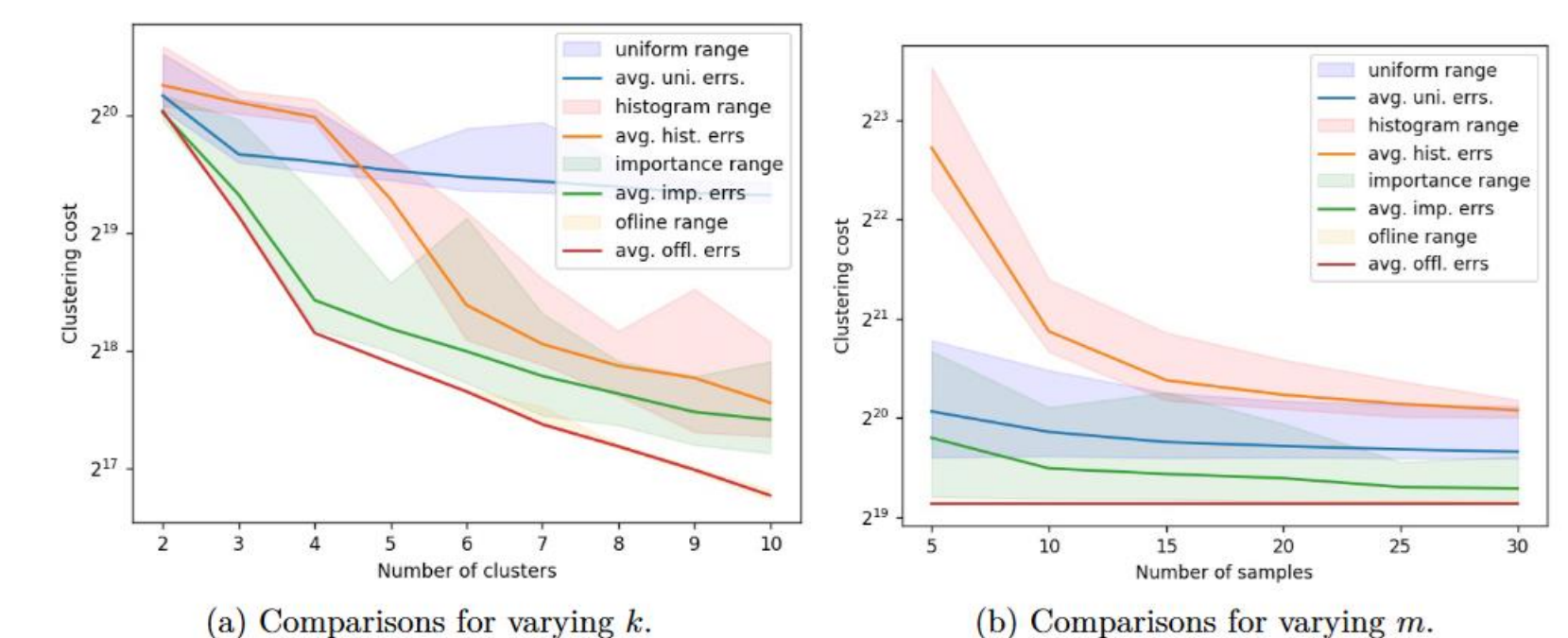


Fig. 2: Comparison of average clustering costs made by uniform sampling, histogram-based algorithm, and our coreset-based algorithm across various settings of space allocated to the algorithm, given a synthetic dataset. For comparison, we also include the offline  $k$ -means++ algorithm as a baseline, though it is inefficient because it stores the entire dataset.